# Oglethorpe County Little League 2019 Local Rules *Minor Softball Ages 9-10*

The following rules are applied to the 2019 Spring Season of OCLL Minor softball division in conjunction with the 2019

Little League Inc. Rule Books and Operating Manual.

### **GENERAL:**

- Home team shall:
  - 1. Occupy the 1<sup>st</sup> base dugout during the game
  - 2. Keep the official scorebook
  - 3. Supply one (1) new game ball to start the game
  - 4. Report the game score and pitchers' innings used to the league VP within 24 hours of game completion.
  - 5. Official Lineups must be provided to the umpire, scorekeeper and opposing manager with the child's first name last name –

and jersey number.

- Visiting team shall:
  - 1. Occupy the 3<sup>rd</sup> base dugout during the game
  - 2. Operate the scoreboard
  - 3. Supply one (1) "good" back-up ball game ball to start the game
  - 4. Report the game score and pitchers' innings used to the league VP within 24 hours of game completion.
  - 5. Official Lineups must be provided to the umpire, scorekeeper and opposing manager with the child's first name last name –

and jersey number.

### **GAME RULES:**

- DEFENSE 10 players will be in the field on defense (4 outfielders)
- INNING RUN RULE A five (5) run rule per inning shall be in effect for each team.
- GAME RUN RULE A ten (10) run "mercy" rule shall be in effect after 4 innings of play.
- THE GAME All games shall be six (6) innings and shall not begin a new inning after the game has reached 80 min in length.
- PITCHING RULES:
  - 1. The pitching distance shall be 35 ft from the back tip of home plate to the front edge of the pitcher's plate.
  - 2. Each team will use a player to pitch. **Four consecutive walks** by the fielding team pitcher or pitchers will require a coach of the team batting to pitch the remainder of the inning. The coach is allowed to throw 3 pitches per batter (a foul ball on third pitch constitutes another pitch to be thrown until missed or put into play).

- 3. No walks are allowed during coach pitch.
- 4. No stealing or advancing a base on a passed ball is allowed during coach pitch.
- 5. A player may pitch in a maximum of twelve (12) innings in a day. If a player pitches in seven (7) or more innings in a day, one calendar day of rest is mandatory. Delivery of a single pitch constitutes having pitched in an inning.
- BATTING ORDER A continuous batting order is required. Any player coming to the game late will be automatically moved to the last batting lineup position.
- BALLS AND STRIKES The umpires shall call balls and strikes.
- BUNTING Players are allowed to bunt and slap hit. Fake bunts are not allowed locally.
- INFIELD-FLY RULE The infield-fly rule shall NOT apply to Minors Softball.
- STEALING Stealing is allowed once the pitched ball reaches the batter inside the regulated batter's box.
- ADVANCEMENT AFTER A HIT or FIELDER OVERTHROWS A player can run until the opposing team stops their progress and the umpire calls time.
- SLIDING Each player must make an attempt to avoid contact when advancing to a base when a play is being made. If the runner does not attempt to avoid contact (such as sliding) when a play is being made, the umpire shall call them out.
- PLAYING TIME Each Player is to receive 1 at bat and 6 defensive outs in the field per game.

## **UMPIRES:**

- Two umpires are required per game (one field umpire and one plate umpire) if for some reason only one umpire it at the game that umpire will be positioned behind the plate.
- The umpire will keep the official time and communicate it to the official scorekeeper and both managers.

### **UNIFORMS:**

- All players on a team shall wear numbered uniforms identical in color, trim and style as provided by OCLL
- Shorts are permitted however approved ball pants are encouraged for safety purposes.
- Wearing of hats, visors, and or mask are optional for each player while on defense.
- No Jewelry (watches, rings or necklaces unless it is a specific alert to a medical condition.) Please note that this includes no ponytail holders placed on the wrist.